

OKI Semiconductor

MSM6606

80-DOT LCD DRIVER WITH KEY MATRIX

GENERAL DESCRIPTION

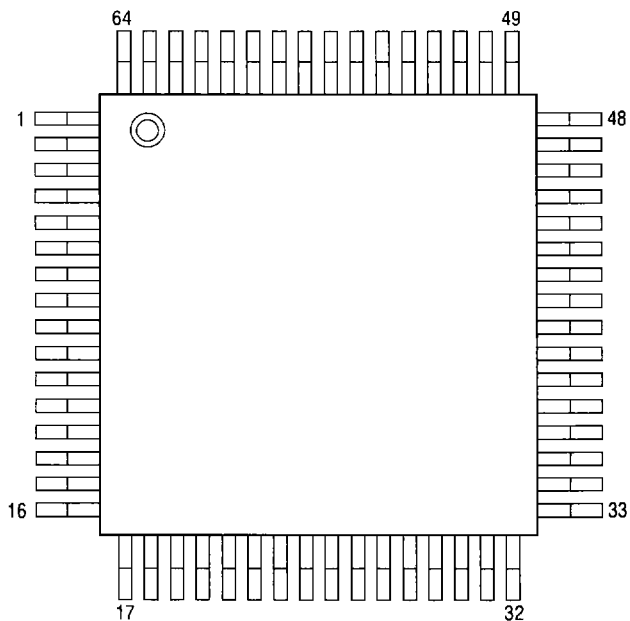
MSM6606 is an LCD driver for a 1/2 duty dynamic display, that can directly drive an LCD for up to 80 segments, and one LED. Due to an internal 5 x 6 keyscan circuit, keyboard input is possible, and the number of wires between the front panel and CPU can be minimized.

FEATURES

- Maximum of an 80-segment LCD can be displayed. (1/2 duty dynamic drive)
- One LED can be driven directly. ($I_o = -15$ mA max.)
- Due to an internal 5 x 6 keyscan circuit, the status of up to 30 key switches can be read.
- A serial method interface with the CPU is implemented by LOAD, DATA I/O, and CLOCK.
- An internal CR oscillation circuit for LCD alternating current drive is included.
- Voltage dividing resistor for bias voltage generation is included.
- Power Voltage: $5V \pm 10\%$
- Temperature Range: $-40 \sim +85^{\circ}\text{C}$
- Package: 64-pin plastic QFP (QFP 64-P-1414-VK)

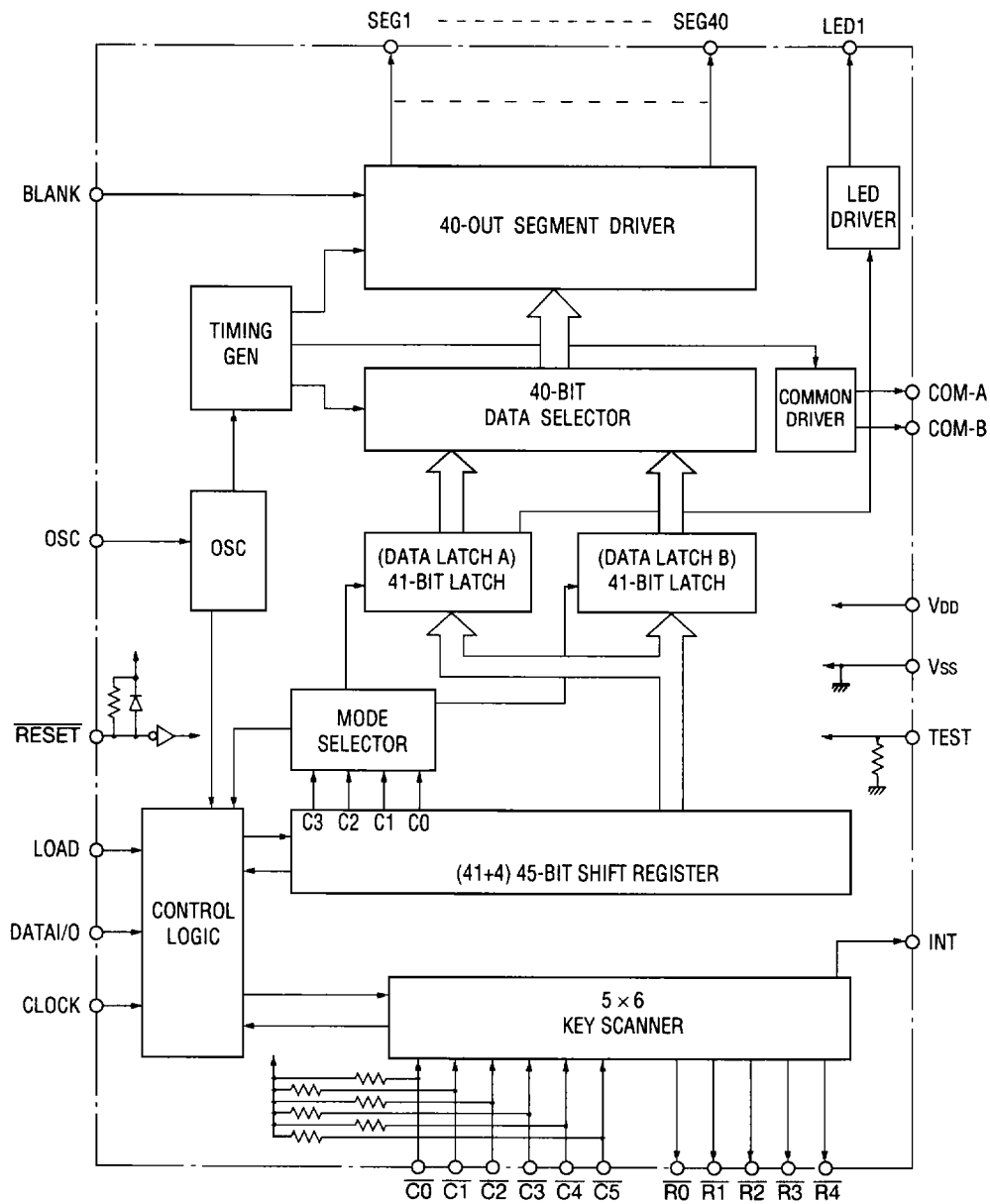
PIN CONFIGURATION

(Top View)-lead Plastic Quad Flat Package



| PIN NO. | TERMINAL NAME | PIN NO. | TERMINAL NAME | PIN NO. | TERMINAL NAME | PIN NO. | TERMINAL NAME |
|---------|---------------|---------|---------------|---------|-----------------|---------|-----------------|
| 1 | SEG1 | 17 | SEG17 | 33 | SEG33 | 49 | $\overline{R2}$ |
| 2 | SEG2 | 18 | SEG18 | 34 | SEG34 | 50 | $\overline{R3}$ |
| 3 | SEG3 | 19 | SEG19 | 35 | SEG35 | 51 | $\overline{R4}$ |
| 4 | SEG4 | 20 | SEG20 | 36 | SEG36 | 52 | LED1 |
| 5 | SEG5 | 21 | SEG21 | 37 | SEG37 | 53 | V _{DD} |
| 6 | SEG6 | 22 | SEG22 | 38 | SEG38 | 54 | OSC |
| 7 | SEG7 | 23 | SEG23 | 39 | SEG39 | 55 | V _{SS} |
| 8 | SEG8 | 24 | SEG24 | 40 | SEG40 | 56 | TEST |
| 9 | SEG9 | 25 | SEG25 | 41 | $\overline{C0}$ | 57 | LOAD |
| 10 | SEG10 | 26 | SEG26 | 42 | $\overline{C1}$ | 58 | CLOCK |
| 11 | SEG11 | 27 | SEG27 | 43 | $\overline{C2}$ | 59 | DATA/O |
| 12 | SEG12 | 28 | SEG28 | 44 | $\overline{C3}$ | 60 | INT |
| 13 | SEG13 | 29 | SEG29 | 45 | $\overline{C4}$ | 61 | BLANK |
| 14 | SEG14 | 30 | SEG30 | 46 | $\overline{C5}$ | 62 | RESET |
| 15 | SEG15 | 31 | SEG31 | 47 | $\overline{R0}$ | 63 | COM-B |
| 16 | SEG16 | 32 | SEG32 | 48 | $\overline{R1}$ | 64 | COM-A |

FUNCTIONAL BLOCK DIAGRAM



ELECTRICAL CHARACTERISTICS

- **Absolute Maximum Ratings**

| Parameter | Symbol | Condition | Rating | Unit |
|---------------------|-----------|-----------------------------|---------------------|------------------|
| Supply Voltage | V_{DD} | $T_a = 25^\circ\text{C}$ | -0.3 ~ 6.5 | V |
| Input Voltage | V_i | $T_a = 25^\circ\text{C}$ | -0.3 ~ $V_{DD}+0.3$ | V |
| Output Current | I_o | $T_a = 25^\circ\text{C} *1$ | -20 | mA |
| Storage Temperature | T_{stg} | - | -55 ~ +150 | $^\circ\text{C}$ |

- **Absolute Maximum Ratings**

| Parameter | Symbol | Condition | Rating | Unit |
|-----------------------|----------|-----------|-----------|------------------|
| Supply Voltage | V_{DD} | - | 4.5 ~ 5.5 | V |
| Operating Temperature | T_{OP} | - | -40 ~ +85 | $^\circ\text{C}$ |

- **Absolute Maximum Ratings**

| Parameter | Symbol | Condition | Min. | Max. | Unit |
|------------------------|--------|-----------|------|-------|------------------|
| Oscillation Resistance | R_o | - | 20 | 120 | V |
| Oscillation Capacitor | C_o | - | 0.01 | 0.047 | $^\circ\text{C}$ |

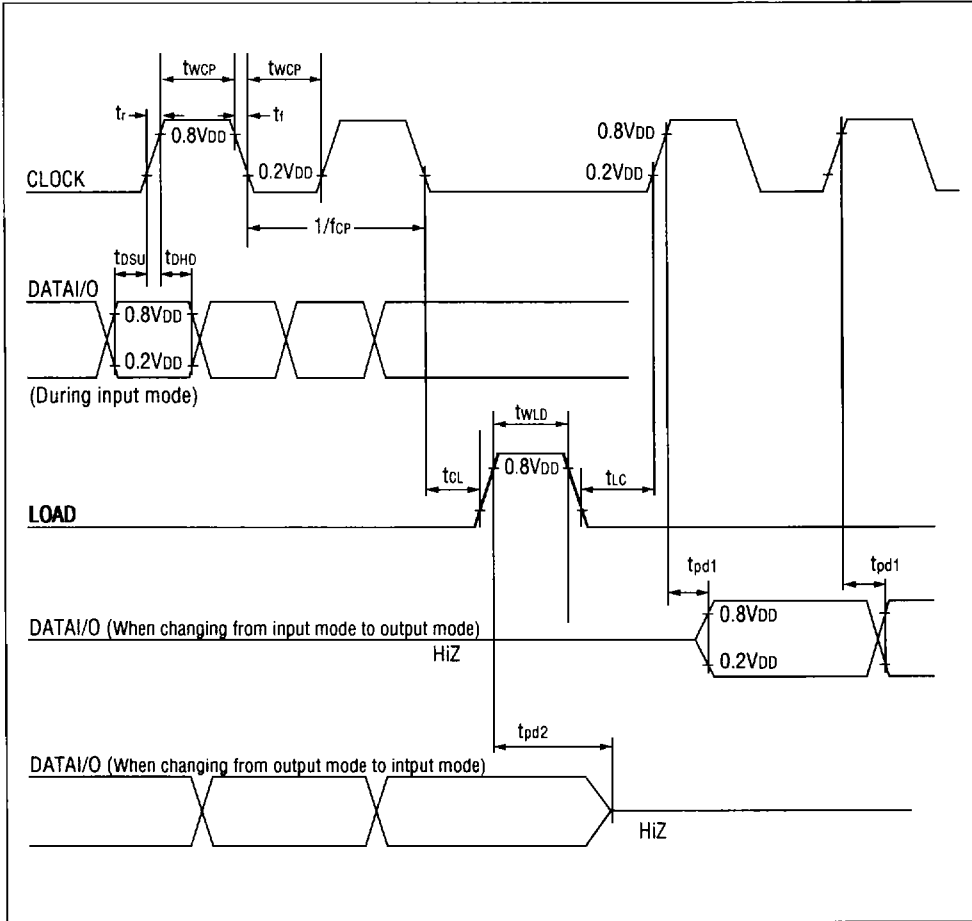
• DC Characteristics

($V_{DD} = 5V \pm 10\%$, $T_a = -40 \sim +85^\circ C$)

| Parameter | Symbol | Condition | Min. | Max. | Unit | Applicable Terminal |
|---------------------|-----------|---------------------------------------|-------------|-------------|-----------|---------------------------------|
| H Input Voltage | V_{IH} | – | $0.7V_{DD}$ | – | V | All input |
| L Input Voltage | V_{IL} | – | – | $0.3V_{DD}$ | V | |
| H Input Current | I_{IH1} | $V_{DD} = 5.5V, V_I = V_{DD}$ | – | 1 | μA | CLOCK, LOAD BLANK |
| L Input Current | I_{IL1} | $V_{DD} = 5.5V, V_I = 0V$ | – | -1 | μA | |
| H Input Current | I_{IH2} | $V_{DD} = 5.5V, V_I = V_{DD}$ | – | 10 | μA | DATA/O |
| L Input Current | I_{IL2} | $V_{DD} = 5.5V, V_I = 0V$ | – | -10 | μA | |
| L Input Current | I_{IL3} | $V_{DD} = 5.0V, V_I = 0V$ | -0.18 | -0.8 | mA | $\overline{C0} - \overline{C5}$ |
| L Input Current | I_{IL4} | $V_{DD} = 5.0V, V_I = 0V$ | -0.02 | -0.1 | mA | \overline{RESET} |
| H Output Voltage | V_{OH1} | $V_{DD} = 4.5V, I_O = -30\mu A$ | 4.3 | – | V | SEG1 ~ SEG40 |
| L Output Voltage | V_{OL1} | $V_{DD} = 4.5V, I_O = 30\mu A$ | – | 0.2 | V | |
| H Output Voltage | V_{OH2} | $V_{DD} = 4.5V, I_O = -150\mu A$ | 4.3 | – | V | COM-A COM-B |
| L Output Voltage | V_{OL2} | $V_{DD} = 4.5V, I_O = 150\mu A$ | – | 0.2 | V | |
| H Output Voltage | V_{OH3} | $V_{DD} = 4.5V, I_O = -15mA$ | 3.0 | – | V | LED1 |
| L Output Voltage | V_{OL3} | $V_{DD} = 4.5V, I_O = 0.1mA$ | – | 0.4 | V | |
| H Output Voltage | V_{OH4} | $V_{DD} = 4.5V, I_O = -0.4mA$ | 4.1 | – | V | DATA/O INT |
| L Output Voltage | V_{OL4} | $V_{DD} = 4.5V, I_O = 0.4mA$ | – | 0.4 | V | |
| H Output Voltage | V_{OH5} | $V_{DD} = 4.5V, I_O = -50\mu A$ | 2.5 | – | V | $\overline{R0} - \overline{R4}$ |
| L Output Voltage | V_{OL5} | $V_{DD} = 4.5V, I_O = 1.0mA$ | – | 0.4 | V | |
| M Output Voltage | V_{OM} | $V_{DD} = 4.5V, I_O = 0mA$ | 2.15 | 2.35 | V | COM-A COM-B |
| M Output Resistance | R_{OM} | $V_{DD} = 4.5V, I_O = \pm 10\mu A *1$ | – | 100 | $k\Omega$ | |
| Current Consumption | I_{DD} | $V_{DD} = 5.5V, \text{no load} *2$ | – | 0.5 | mA | V_{DD} |

- **Switching Characteristics**

| Parameter | Symbol | Condition | Min. | Max. | Unit |
|---------------------|------------|--------------|------|------|------|
| Clock Frequency | f_{CP} | – | – | 2.0 | MHz |
| Clock Pulse Width | t_{WCP} | – | 200 | – | ns |
| Rise/Fall Time | t_r, t_f | – | – | 50 | ns |
| Data Setup Time | t_{DSU} | – | 100 | – | ns |
| Data Hold Time | t_{DHD} | – | 100 | – | ns |
| Load Pulse Width | t_{WLD} | – | 200 | – | ns |
| Clock→Load Time | t_{CL} | – | 100 | – | ns |
| Load→Clock Time | t_{LC} | – | 200 | – | ns |
| Output Delay Time 1 | t_{pd1} | $C_L = 50pF$ | – | 300 | ns |
| Output Delay Time 2 | t_{pd2} | – | – | 300 | ns |



PIN DESCRIPTION

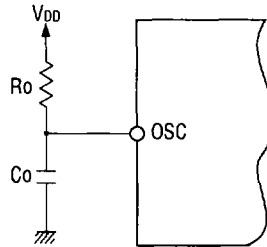
• OSC

This is an input/output terminal for the oscillator to generate LCD AC lighting and keyscan signals. Connect external capacitor and resistor as shown below to form RC oscillation circuit.

The relationship between frame frequency f_{FRM} , keyscan period T_{SCN} and oscillation frequency f_{OSC} is:

$$f_{FRM} = f_{OSC}/32, T_{SCN} = 15/f_{OSC}$$

(See reference data for information on relationship between C_o , R_o values, and frame frequency or keyscan periods.)



• DATA I/O

This is serial data input/output terminal. The terminal is in output state from the first shift clock rise after key data output command writing, to the load signal rise, and in input state otherwise. (The terminal is in input state during resetting.)

| Level | Display | Key Status |
|-------|---------|------------|
| 'H' | ON | ON (close) |
| 'L' | OFF | OFF (open) |

• CLOCK

This is an input terminal for the shift clock. DATAI/O terminal data is either input or output in synchronization with the rise of the clock.

• LOAD

This is a load signal input terminal used to transfer serial input data to a latch for display, to write commands, or to reset the DATAI/O terminal in input state.

• BLANK

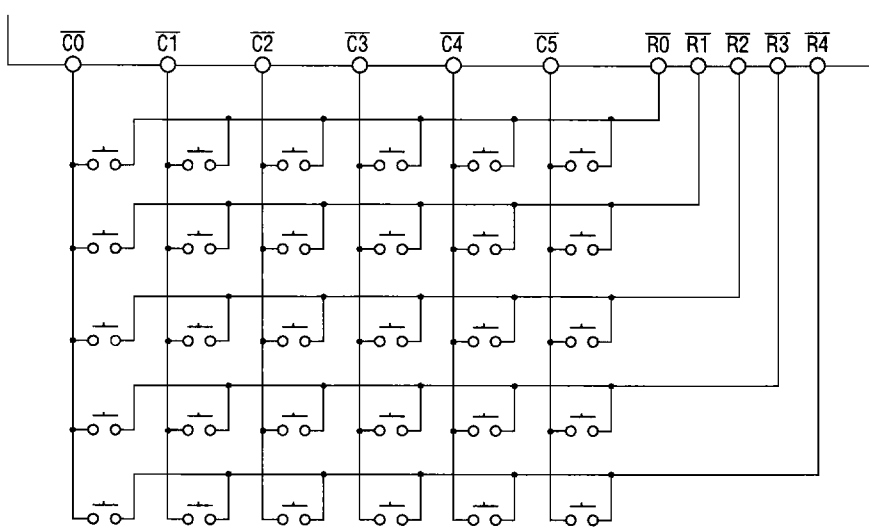
This is an display blanking signal input terminal. When at "H" level the LED and LCD display go out regardless of the display data. The display returns to the original status when at "L" level.

- $\overline{R0} \sim \overline{R4}$

These are keyswitch scan signal output terminals. During the scan operating, "L" level is output in sequence. All signals go to "L" level when scanning stops.

- $\overline{C0} \sim \overline{C5}$

These are input terminals that detect the key status. Pullup resistor is included. Key matrices are formed with $\overline{R0} \sim \overline{R4}$ terminals.

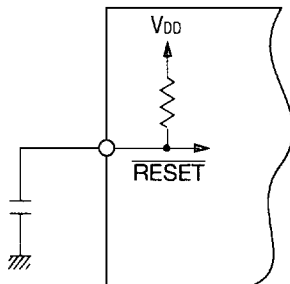


- INT

This is the keyscan end signal output terminal. This terminal becomes "H" level when one scan cycle ends, and returns to "L" level by a load signal after data output or the "Scan Stop" command write. (The terminal is in "L" status during reset.)

- **RESET**

This is the reset signal input terminal that initializes the IC, and it is activated at "L" level. This terminal has internal pull-up resistor. The power ON reset operation is usually performed by externally connecting a capacitor.



- **SEG 1 ~ SEG 40**

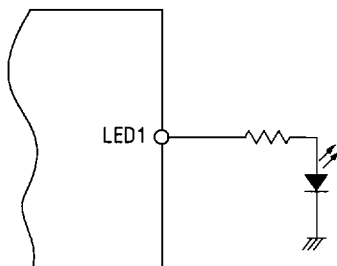
These are the output terminals for LCD display, and are connected to the segment terminals of the LCD panel. See the section on data configuration for the correspondence between SEG output and input data.

- **COM-A, COM-B**

These are output terminals for the LCD display, and are connected to a common terminal of the LCD panel.

- **LED 1**

This is an output terminal for the LED drive. The LED and current limit resistance are externally connected.



- **TEST**

This is an input terminal for IC testing. This terminal should be connected to V_{SS} .

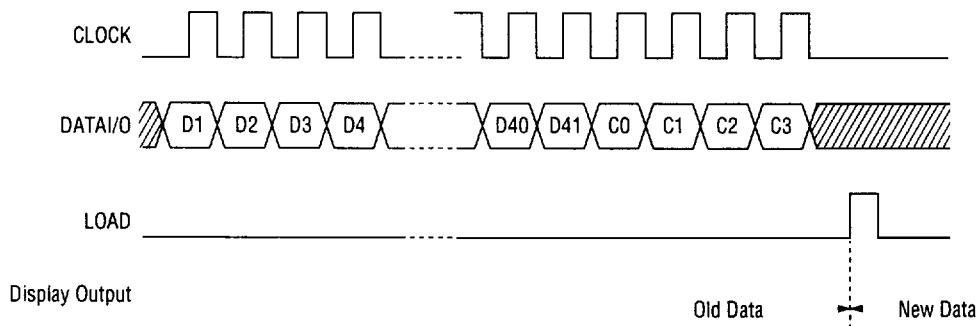
- **V_{DD} , V_{SS}**

These are power voltage supply and ground terminals.

OPERATING DESCRIPTION

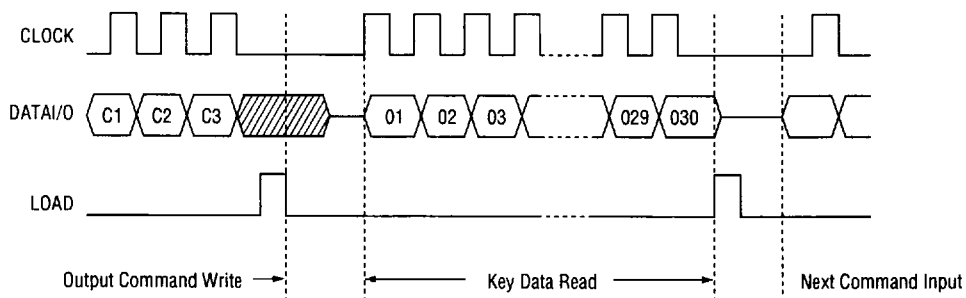
As shown in the section on data configuration, the data for display consists of data fields that correspond to segment ON/OFF and command fields which indicate display data input.

The C0 bit of the command field is set to "0" (common A) or "1" (common B) according to the common corresponding to the display data. LED display data corresponds to common A. Data input to the DATAI/O terminal is captured by a shift register at rising edge of a clock signal, then is transferred to a data latch for display when the LOAD signal is at "H" level, and is then output through a segment driver.



KEY DATA OUTPUT

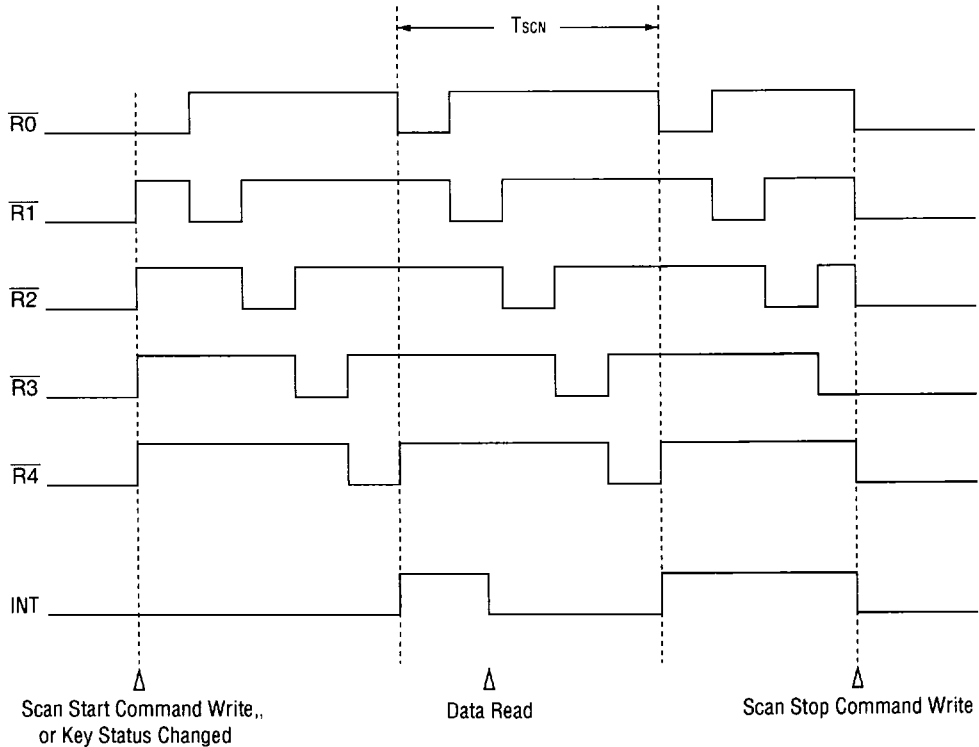
The status of a key switch is indicated by ON = 1, OFF = 0, and is read as 30 bits serial data. (For information on the sequence, see the section on data configuration.) To output data, an output command is first written. Then data is output synchronizing with the rise of a clock signal. If a LOAD pulse is then added, the DATAI/O terminal returns to the input status, and the next data or command can be input.



KEYSCAN

Keyscan starts when the key status is changed, or when the "Keyscan Start" command is written. Scan continues until the "Keyscan Stop" command is written. (Scan stops when signal is applied.)

When 1 keyscan cycle ends, the INT signal becomes "H", so this signal can be used as an interrupt flag. The INT signal is reset when either the LOAD pulse is input after key data is output, when the "Keyscan Stop" command is set, or when a reset signal is applied.

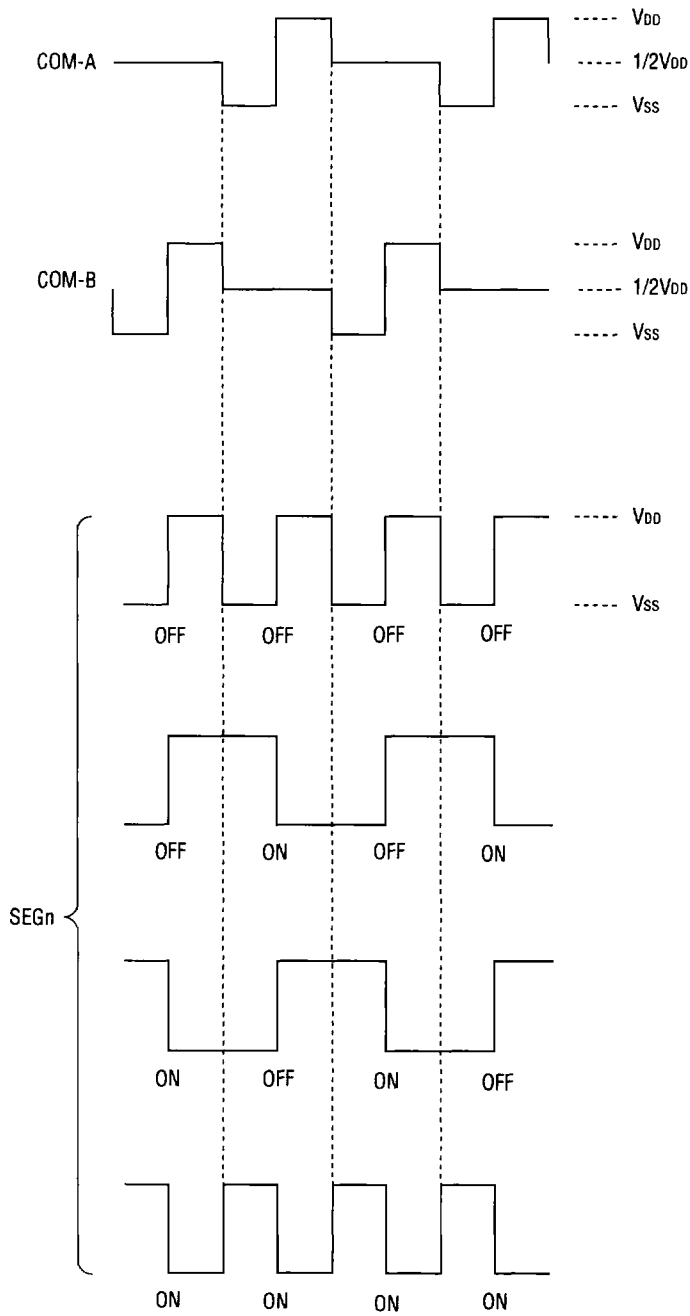


Note 1: Error recognition may occur when more than 2 key switches are pressed at the same time.

(A switch that was not pressed is recognized as being pressed.) To properly recognize the 3 or more key switches were pressed, serially insert diodes at each switch. If pressing more than 2 key switches is not allowed, a possible approach is to ignore the read data when there are 3 or more 1s in the data.

Note 2: A change of key status is detected as a change in column input (C0 ~ C5). Therefore if multiple switches which connected to the same column are pressed at the same time, a change will not be detected.

LCD DRIVE WAVEFORM



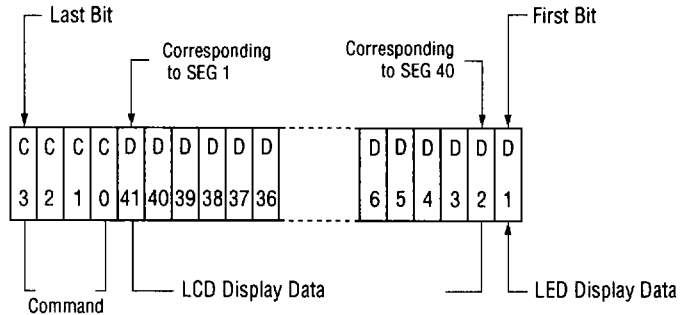
COMMAND LIST

| Command Name | C3 | C2 | C1 | C0 | Operation |
|--------------|----|----|----|----|--|
| F1 | 0 | 0 | 1 | 0 | Display Data Input (Corresponding to common A) |
| | | | | 1 | Display Data Input (Corresponding to common B) |
| F2 | 0 | 1 | 0 | x | Key Data Output |
| F3 | 0 | 1 | 1 | 0 | Display Data Input (A) + Key Data Output |
| | | | | 1 | Display Data Input (B) + Key Data Output |
| F4 | 1 | 1 | 0 | x | Key Scan Stop + Key Data Output |
| F5 | 1 | 0 | 0 | x | Key Scan Stop |
| F6 | 1 | 1 | 1 | x | Key Scan Start + Key Data Output |

x = Don't care

DATA CONFIGURATION

[INPUT DATA]



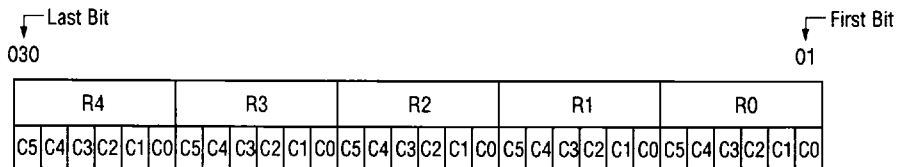
Note 1: LED data corresponds to common A side (C0 = 0).

Note 2: D1 bit is unnecessary when LED output is not used.

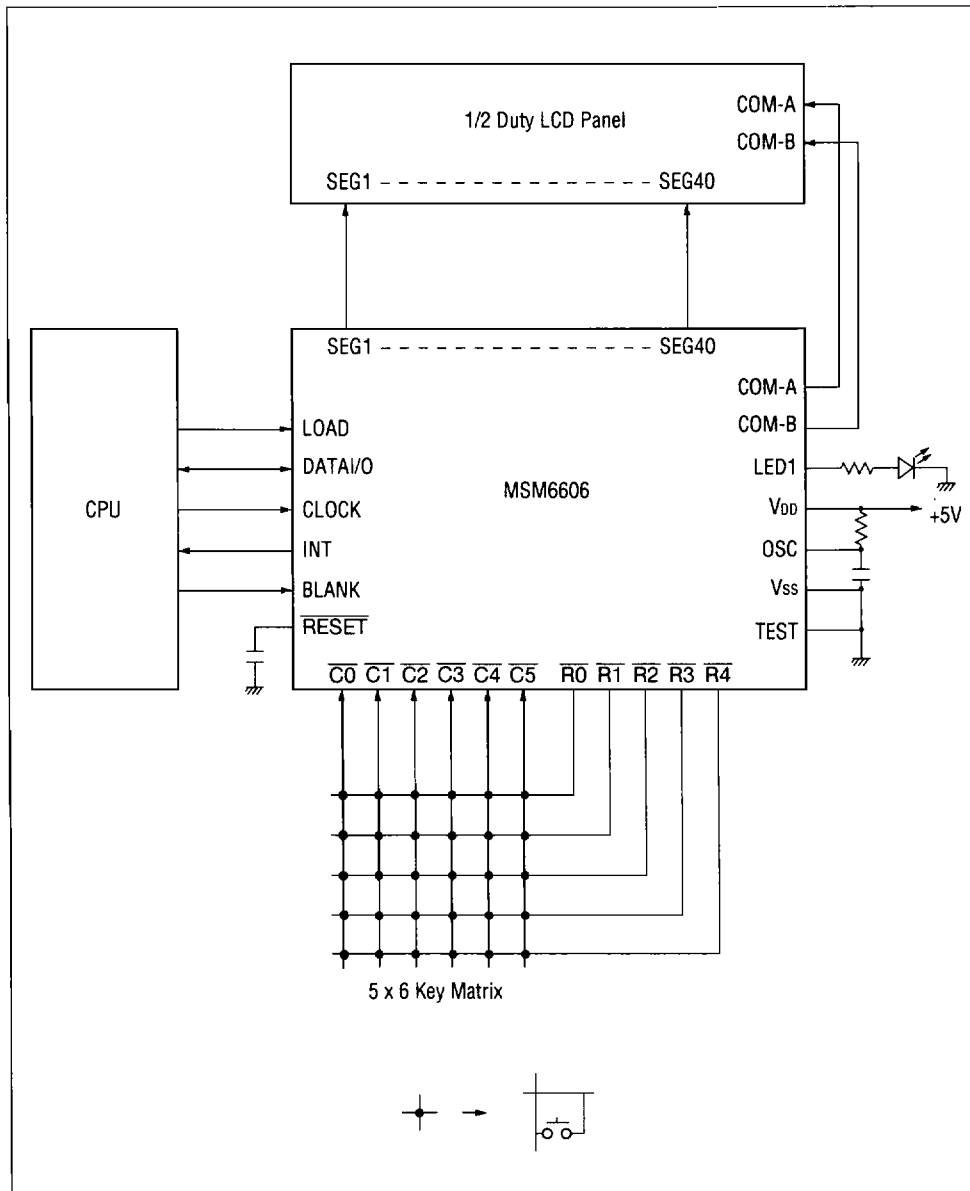
Note 3: Data output command F2, F4 ~ F6 becomes effective if at least 3-bit (C1 ~ C3) are input (D1 ~ D41, C0 bits are not necessary.)

Note 4: If dummy bits are necessary, add them before first bit.

[OUTPUT DATA]



APPLICATION CIRCUIT



REFERENCE DATA

